

Table Resolutions

The Age of Sail

NAVAL COMBAT TABLE

| Die Roll | 1 | 2 | 3-4 | 5 | 6 |
|--------------------|---|----|-----|----|-----|
| Percentage of loss | 5 | 10 | 15 | 20 | 25% |

Wind Gauge: high roll attacks first; only survivors counterattack

Modifiers to Wind Gauge and Battle

- +1 British Fleet
- +1 Nelson in Command
- ? (or) Leadership Rating

LEADERSHIP RATING

- Nelson (3)
- Troubridge (2)
- Parker (1)
- Brueys (1)
- Swedes/Danes/Russians (0)
- Captain (0)

INTERCEPT

1-3 die roll, intercept successful

- 1 Nelson present
- 1/+1? Number of Frigates
- +1 Storm
- 1/+1? Size of Fleet/Convoy

EVASION

1-2 die roll, evasion successful

- 1 Nelson present
- 1/+1? Number of Frigates
- 1 Storm
- 1/+1? Size of Fleet/Convoy

UNITE

1-4 die roll, unite successful

- 1 Nelson present
- +1 Storm
- +1 Coalition Partner

CONVOY

Landing, 2 successive turns

Disengage from Combat at Sea:
1-2 Die Roll, then 1 again

WEATHER

Check at the start of Each Game Turn

1 die roll = storm

- April -2 to roll
- May-August -1 to roll
- September-October -2 to roll